

## State The Problem

Fill this out individually. What do you think the problem is? This could be a smaller problem within your project, or the main project problem itself.

## Write The Problem

Write a list of items helping explain the problem, what do you think are the causes of the problem? Why is this problem a problem?

## Draw The Problem

Draw a diagram of the problem you described above as you would explain it to a peer. Be as visual as possible. Once you are done, share it and explain it to the rest of your team.

Visual Problem Map		Project
<b>The Problem</b> What is the problem you are trying to solve?		
<b>Problem Explanation</b> Write a list of items to help explain the problem to others.		
<b>Problem Visualization</b> Using the list above, draw a visual representation of the problem.		
<b>Version Control</b>		Iteration #: <input type="text"/>
		Date: <input type="text"/>
		Author: <input type="text"/>

## Why

If one of these is filled out by each member of your team, it will help you look at the problem from each members lens. This will both help align your teams vision of the problem, and allow you to address different perspectives to gain a more hollistic view of the problem.

## Tips

Don't use this to create a formal project definition, it is meant as a communicative exercise to show other people how you percieve a problem.

## What came before?

Pre-Mortem  
Assumption Map

## What's next?

Project Definition

## The Problem

What is the problem you are trying to solve?

---

## Problem Explanation

Write a list of items to help explain the problem to others.

---

## Problem Visualization

Using the list above, draw a visual representation of the problem.